## **CHAPTER 554**

## (House Bill 672)

AN ACT concerning

## Unemployment Insurance - Taxation and Charging

FOR the purpose of revising the taxation and charging structure under the Maryland Unemployment Insurance Law; altering the computation date and the timetable for determining and submitting contributions; increasing the taxable wage base; increasing the maximum contribution rate under the Table of Basic Rates and the maximum earned rate of contributions on a staggered basis; altering the method of determining the contribution rate for a new employer; altering the parameters of the computation of the ratio of the Trust Fund balance to the total taxable wages in covered employment; altering the Schedule of Basic Rate Adjustments; repealing certain obsolete provisions relating to contribution rates; extending the existence of and altering the scope of the Joint Subcommittee on Unemployment Insurance Taxation and Charging; requiring the Department of Economic and Employment Development and the Department of Fiscal Services to perform a certain audit; providing for certain penalties for certain violations by a claimant; defining certain terms; providing for the effective dates of this Act; and generally relating to the revision and reform of the taxation and charging structure under the Maryland Unemployment Insurance Law.

BY repealing and reenacting, with amendments,

Article - Labor and Employment

Section 8-606(d), 8-607(b) and (c), 8-608, 8-609, 8-610(d)(1), 8-611(j), 8-612(a), (d), and (e), 8-613(c)(2), 8-1001, 8-1002, and 8-1003

Annotated Code of Maryland (1991 Volume)

BY repealing and reenacting, with amendments,

Article - Labor and Employment

Section 8-608 and 8-612(a)(2), (d)(70), and (e)(1), (2), (3), (38), (39), and (40)

Annotated Code of Maryland

(1991 Volume)

(As enacted by Section 3 of this Act)

BY repealing and reenacting, without amendments,

Article - Labor and Employment

Section 8-612(e)(4) and (37)

Annotated Code of Maryland

(1991 Volume)

(As enacted by Section 3 of this Act)